



Sunday, November 17, 2019, 7pm
Zellerbach Hall

Video Games Live
with the UC Berkeley Symphony Orchestra

Tommy Tallarico, *creator, executive producer, host, guitar*

Emmanuel Fratianni, *conductor*

Jason Paige, *soloist*

Chad Gorr, *lighting director and production manager*

Derek Almstead, *audio engineer*

Steve Miller, *video operator*

Cal Performances' 2019–20 season is sponsored by Wells Fargo.



Video Games Live™? is an immersive concert event celebrating music from the most popular video games of all time. Created, produced, and hosted by well-known game industry veteran and superstar Tommy Tallarico, it features orchestras from around the world performing to exclusive, synchronized video footage and lighting, and with celebrity Internet solo performers, electronic percussion, live action, and unique interactive segments, all creating an explosive, one-of-a-kind entertainment experience. Special events surround the show, including a pre-show costume contest and a post-show meet-and-greet with top game composers. Pre- and post-show events are open to all ticket holders.

What's the best way to describe Video Games Live? Picture the energy and excitement of a rock concert mixed with the power and emotion of a symphony orchestra performance, combined together through the technology, interactivity, stunning visuals, and fun that only video games can provide. Completely synchronized cutting-edge video screen visuals, state-of-the-art lighting and special effects, stage-show production values, and special interactive segments with the audience dazzle crowds of all ages—gamers and non-gamers alike.

This is a concert event put on by the video game industry to help encourage and support the culture and art form that video games now represent. Video Games Live bridges a gap for entertainment by exposing new generations of music lovers and fans to the symphonic orchestral experience while also providing a completely new and unique experience for families and/or non-gamers. It's a show for the entire family.

Video Games Live is not just a concert, but a celebration of the entire video game industry that people of all ages will enjoy.

Whether it's the power and passion of the more recent blockbusters or the excitement of remembering the classic games you played while growing up, Video Games Live will truly be a night to remember. Meet and bond with

new friends as we celebrate a pastime that has evolved to become an important part of our culture. Even if you don't play video games, we promised that you've never heard or seen an orchestral performance quite like this.

Achievements & Accomplishments

Incorporated in 2002, Video Games Live is the first and most successful video game touring concert in the world, having been performed over 500 times in 42 countries on five continents. Over 11,000 people were present for the debut performance at the Hollywood Bowl with the Los Angeles Philharmonic and since then, over two million people have experienced the production. Video Games Live has released 10 albums worldwide (all of which debuted in the *Billboard* Top 10) as well as an award-winning full-length feature DVD/Blu-Ray. In 2010, the show aired nationally on PBS, quickly becoming one of the network's all-time top-rated specials. Inducted into the Guinness Book of World Records as the biggest and longest-running symphonic concert in the world, Video Games Live continues to break new ground and thrill audiences worldwide with new content each year.

For more information please visit videogameslive.com.

A note from Video Games Live creator, producer, and host Tommy Tallarico:

"My dream when I started Video Games Live in 2002 was to demonstrate how artistic and culturally significant video games have become. Aside from opening the eyes of non-gamers to the industry, my goal is to help inspire a whole new generation of people to appreciate symphonic music.

Video Games Live has become the most successful video game tour in the world. As we continue to travel around the globe, we carry on the commitment to reaffirm that video games have evolved into a true art form and the entertainment of choice for millions in the 21st century."

—Tommy Tallarico

Tommy Tallarico is a veritable video game industry icon. As one of the most successful video game composers in history, he has helped revolutionize the gaming world, creating unique audio landscapes that enhance the video gaming experience. Tallarico is considered the person most instrumental in transforming video game music from “bleeps and bleeps” into fully realized music that is now appreciated worldwide by countless fans. As a well-recognized on-air television personality, live performer, show producer, creative director, game console president, sound designer, and composer, Tallarico brings his in-depth knowledge, years of experience, and love of cutting-edge multimedia and pop culture to the masses.

Tallarico has worked in the gaming industry as a designer, product manager, producer, writer, hardware executive, and game tester, and as head of both music and video departments. He produced, co-created, wrote, and co-hosted three internationally award-winning syndicated and network television shows, as well as creating, producing, and hosting the continuing worldwide touring sensation *Video Games Live*. Since 2010, Tallarico has become a highly sought after live-show creative director and producer. Clients include Disney, MGM, Blizzard/Activision, Capcom, and artists such as Aerosmith, Led Zeppelin, and EDM artist BT. In 2018, Tallarico was named president of the legacy video game company Intellivision Entertainment, where he has helped launch a brand-new home video game system.

Emmanuel Fratianni has delighted and engaged American and international audiences since 2009, leading over 70 orchestras to date. He is embraced by musicians and audiences alike as a prodigious conductor of classical, multimedia, film, and pops/crossover symphonic programs.

Praised for his expert musical leadership, Fratianni has led ensembles including the San

Francisco Symphony; the Baltimore, Dallas, and Houston symphony orchestras; and the Royal Scottish National Symphony Orchestra.

Fratianni was born and raised in the Swiss Alps, and his extensive background as both a classical and jazz musician affords him as much ease leading a 120-piece orchestra as a jazz trio. He is a US and Italian citizen, fluent in French, Italian, and—on rare occasions—Neapolitan (when overly excited!).

Fratianni is an active guest lecturer with both American and European music institutions on the subjects of music direction and conducting. He resides in Santa Barbara, with his wife, composer Laurie Robinson, and their eight-year-old son, Luciano.

Jason Paige is a true artist/Renaissance man, whose voice, acting, writing, arrangement, and production skills successfully span the creative frontiers of music and theater, from pop to jazz, hip-hop to rock, soul to country, and more. His performances spontaneously combine his vocal gymnastics, beat-boxing, and throat-singing into live recorded musical improvisations called “looping.” For the past 18 years, he has been most famously known as the voice of the ever-present *Pokémon* theme song.

As a vocalist, Paige toured for a year as the lead singer for the legendary band Blood, Sweat & Tears. He shared the stage with Michael Jackson as the rap soloist for the hit song “Black or White” in Jackson’s 30th anniversary concert at Madison Square Garden (aired on CBS). He can also be heard on Foreigner’s “Can’t Slow Down,” Meatloaf’s “Bat Outta Hell 3,” The Scorpions’ “Hour 1,” Frankie Valli’s “Romancing the 60’s,” and on the “Art of McCartney” tribute CD, behind Billy Joel, Roger Daltrey, Kiss, and Smokey Robinson, among others. Paige has sung and beat-boxed with Aerosmith on tour and on the Howard Stern re-mix of the hit single “Pink,” and has performed with Enrique Iglesias on tour, television, and the CD 7.



The UC Berkeley Symphony Orchestra is one of the premier university ensembles in the nation; now in its 22nd season under music director David Milnes, the orchestra has solidified its reputation as a major force among Bay Area cultural institutions. Established in 1923, the UCBSO season consists of 15–18 concerts covering the full repertory, from the Baroque to the present, with a special emphasis on music since the 20th century. The orchestra is a proven training ground for future generations of musicians, composers, and scholars; its members have gone on to receive graduate degrees at such conservatories as the Juilliard School and the Eastman School of Music, and have subsequently performed with such acclaimed orchestras as the Concertgebouw in Amsterdam and the National Symphony in Washington (DC), as well as with the nation's

top new-music ensembles, including Alarm Will Sound, the International Contemporary Ensemble, and Yarn/Wire. Included in the orchestra's membership are highly trained musicians who are also history and English majors, physicists, engineers, and computer scientists who go on to top careers in their professions. The UCBSO's remarkably high musical standards have been further bolstered in recent years through its collaborations with Cal Performances, which have led to appearances by Riccardo Muti, Valery Gergiev, Marin Alsop, Esa-Pekka Salonen, and Gustavo Dudamel conducting the UCBSO in master classes and rehearsals. Musicians of the orchestra are also coached by members of the San Francisco Symphony and Opera orchestras, as well as by visiting artists such as members of the Vienna Philharmonic.

UC Berkeley Symphony Orchestra

Violin I

Billy Fang,
concertmaster
Anna Fang
Raina Christeson
Kana Shiotsu
Grady Lai
Andrew Chen
Pearl Xu
Sneha Rao
Rebecca Chang
Richard Liaw
Aster Chun
Chelsie Park
Shalini Namuduri
Anna Okada
Michelle Ju
Arjun Pillai
Gabrielle Baum
Yi-Shen Loo

Violin II

Noam Elisha
Metta Nicholson
Andrew Ramirez
Ivy Zhou
Ariana Chin
Michelle Chen
Rebecca Kim
Sammy Raucher
Sarah Ancheta
Ryan Lee
Edwin Ramos
Milton Stookey
Christina Park
Vincent Shan
William Wei
Kate Sullivan

Viola

Zhimin Zhao
Sophie Wang
Jay Lee
Amanda Jackson
Michael Hu
Keith Chan
Jessica Chen
Eugenea Raychaudhuri
Nayoon Kim
Kailey Sun Marcus
Andre Garrett

Cello

Isaac Witte
Emiel Cockx
Annika Kim
Constantino
Robert Hurley
Anna Conway
Alisa Le Febvre
Giulianna
Hashemi-Asasi
Sung Wan Huh
Louis-Maël Jean
Shangen Lu
Stephen Yang
Gavin Williams
Leo Steinmetz
Maura Timmerman

Bass

Elijah Kane
Logan Foote
Ryan Cohen
Paul Nicknish
Zay Calpito
Jacob Solis
Kevin Gordon
Bobby Todd
Kenneth Laxer

Flute/Piccolo

Cyron Jed Bejasa
Cecilia Gao
Kristina Lee
Anthea Li
Yannie Li
Yein Ra
John Speers

Oboe/English Horn

Armin Adly
Karna Mendonca
Kamath
Joshua Lee
Ellese Nguyen
Christopher Wirick

Clarinet/Bass Clarinet

Kevin Cao
John Flores
Sean Kitayama
Yoon Min
Catherine Sue
Lauren Washburn
Eric Yu

Bassoon

Contrabassoon
Susanna Dang
Alix Deleporte
Joseph Olivas
Trevor Van de Velde

Saxophone

Alan Huang

French Horn

Kevin An
Kyle Ko
Aidan Ngo
Cyara Pinkos
Sohnjay Reeve
Sean Ross

Trumpet

Ryan Akiyama
Nick Antipa
Alex Cardia
Thomas Green
Josh Parr
Daniel Watson

Trombone

Dalton Omens
Max Shepard
Ian Shirley
Stanley Smith
Kevin Yang

Tuba

Robinson Love

Timpani/Percussion

Sergio Cabada
Sophie Clarke
Austin Darnell
Ben Luo
Han Nguyen
Bryan O'Gorman
Lihan Byron Zhao
Katherine Zhou

Keyboard/Organ

Andrew Chen
Jolie Huang
Kimberly Kang

Assistant Conductor

Jennifer Huang

Composer

in Residence
Amadeus Regucera

Orchestra Manager

Andrew Harlan

Production Manager

Kyle Ko

Digital Media

Daniel Greenhouse
Byron Zhao

Faculty Coaches

Leighton Fong, *director of chamber music*
Dan Flanagan, *violin*
Julie Michael, *viola*
Jonathan Koh, *cello*
Richard Worn, *bass*
Adam Luftman, *brass*
Alician Telford, *brass*
Loren Mach, *percussion*